<u>English</u>

Children will continue to develop their writing skills across a range genres and forms of writing, learning about their features and adapting their writing voice and vocabulary to suit. This term we will begin by reading and studying 'Alice in Wonderland' by Lewis Carroll, then we will explore the poem and short film 'The Dreadful Menace'. We will explore and respond to these texts through drama and discussion, as well as writing explanation texts, biographies, newspaper reports, letters, monologues, narratives, poetry and much more.

<u>Maths</u>

Throughout the term, we will continue our number and place value knowledge by covering decimals to 3dp, and making links to percentages and fractions. We will continue to secure our accuracy when calculating problems across the four operations involving fractions, decimals and whole numbers, and linking this to reasoning and worded problems. Children will learn more about shape and geometry – covering areas such as ratio and scale factor, properties of 2D and 3D shapes, and how to calculate perimeter, area and volume.

<u>Science</u>

Scientists and Inventors: Children will learn about famous scientists and inventors and their incredible ideas, theories and discoveries – even testing a few themselves! We will think about stereotypes of scientists, and consider how those we are studying overcame adversity. Some of the people we will focus on include Eva Crane and Stephanie Kwolek. We will learn about their life, achievements and the impact they have had upon science, technology and medicine today.

Evolution and Inheritance: They will be able to explore how both Charles Darwin and Alfred Wallace separately developed their theories of evolution. They will examine the scientific evidence from plants and animals that has been gathered to support the theory of evolution.

Art

Pop Art: This term, we will focus on our painting and printing skills. Children will explore the work of famous pop artists – including Andy Warhol, Keith Haring, and Roy Lichtenstein – drawing inspiration from their pieces.

RE

Is anything ever eternal?: Children will learn more about the concept of eternity. We will discuss and consider our own views and Christian views of eternity and life after death, and how these views affect how we live our lives.

Is Christianity still a strong religion 2000 years after Jesus was

on Earth?: Children will consider influences upon our lives, both religious and non-religious, as well as we how we can be a positive influence on others. We will consider arguments for whether Christianity is still a strong religion and influence in today's world.

Geography

What does the Grand Canyon teach us about landscape

changes?: Children will learn about the physical geography of the Grand Canyon, including how water and erosion helped to form it, and the different biomes found there. We will also look at hoe human geography and tourism affects the surrounding areas.

<u>History</u>

How did Britain change between the Stone Age, Bronze Age and Iron Age? In history the children will learn revise their previous learning about the period between the Stone Age to the Bronze Age. They will extend their learning to the Iron Age, learning about how important Druids were during this time. As part of this topic, we will enjoy a workshop led by North Herts Museum.

Computing

Spreadsheets: Children are given an understanding of spreadsheets and how they can be used. The children will use different spreadsheet templates in which children learn skills in formatting and entering specific formulas. They will also develop investigative skills in using the spreadsheet to solve specific problems.

Internet research and webpage design: Children will develop their skills in searching the Internet and creating and editing a webpage. Children will learn how use to some of the other advanced search features in Google and how to create a webpage with a layout of their choosing which includes images and links to other webpages.

<u>D&T</u>

Sewing: Children will create annotated designs and step-bystep plans based on a given brief. We will learn how to make a paper template and sew using a range of stitches.

<u>Music</u>

Music will be taught by Mr Rapson. The children will work on a collaborative project using a number of instruments and skills.

<u>French</u>

French is taught by Madame Meola.

Pets: Children be able to say which pets they have and/or do not have. They will move from 1st person singular to 3rd person singular verb usage so they are able to say what the pet is called and use conjunctions more confidently.

Weather: Children will learn vocabulary for weather and ask, as well as say, what the weather is like today. They will create a French weather map to show the weather in the different regions of France.

PE

The children will have P.E. on **Mondays** and **Fridays**. This term the children be learning and practicing a class dance for the Welwyn Hatfield Dance Festival (letter to come). The children will also play a variety of invasion games and net/wall games with Mr Chivers. For PE lessons, children must ensure that earrings are taken out/covered, long hair is tied back, and watches are taken off.

<u>PHSE</u>

PHSE will be taught once a week. This term the themes are 'Dreams and Goals' and 'Healthy Me'.

Home Learning

In addition to the set home learning, please continue to hear your children read, read to them, as well as encouraging them to read independently. Please practise times tables regularly as they need to be fluent in their times tables to at least 12 x 12. Continue to practise spellings – you can use Spelling Shed, and practise your Year 5&6 Curriculum words and the attached key vocabulary in your spelling books

Some key vocabulary for this term:

Maths		English					
digit		characterisation		Effect		apostrophes	
millions		dialogue		hyperbole		atmosphere	
place value		Jabberwocky		length		contractions	
decimal point		old-fashioned		metaphor		paragraphs	
tenth, hundredths,		portmanteau		personification		rhyme	
thousandths		pronouns		simile		rhythm	
ratio		pun/word play structure			tense		
proportion		RE			Art		D&T
scale factor		celebration	bel	iefs	acrylic		annotate
area		commandments	cor	nmandments	colour		design
perimeter		festivals	ete	ernal	effect		function
volume		important/significant	ete	ernity	line		stitch
width		influence	per	rspective	pop art		template
length		influential	und	conditional	stencil		thread
depth					texture		
Computing		Geography		History	Science		ience
calculation	design	benefits	chr	onology	achievement	achievement differences	
cell	layout	biomes	dev	velop	dispute/prov	dispute/prove eve	
function	navigate	erosion	dis	coveries	evidence	evidence evolve	
purpose	research	habitat	dru	ıids	impact	impact genetics	
spreadsheet	webpage	hemisphere	evi	dence	legacy sim		similarities
		landscape	Ska	ara Brae	medical		theory/theories
		tourist	sto	ne/bronze/iron	technology		